

## AN ORTHOGONALLY BASED PIVOTING TRANSFORMATION OF MATRICES AND SOME APPLICATIONS\*

ENRIQUE CASTILLO<sup>†</sup>, ANGEL COBO<sup>†</sup>, FRANCISCO JUBETE<sup>†</sup>, ROSA EVA PRUNEDA<sup>†</sup>,  
AND CARMEN CASTILLO<sup>†</sup>

**Abstract.** In this paper we discuss the power of a pivoting transformation introduced by Castillo, Cobo, Jubete, and Pruneda [*Orthogonal Sets and Polar Methods in Linear Algebra: Applications to Matrix Calculations, Systems of Equations and Inequalities, and Linear Programming*, John Wiley, New York, 1999] and its multiple applications. The meaning of each sequential tableau appearing during the pivoting process is interpreted. It is shown that each tableau of the process corresponds to the inverse of a row modified matrix and contains the generators of the linear subspace orthogonal to a set of vectors and its complement. This transformation, which is based on the orthogonality concept, allows us to solve many problems of linear algebra, such as calculating the inverse and the determinant of a matrix, updating the inverse or the determinant of a matrix after changing a row (column), determining the rank of a matrix, determining whether or not a set of vectors is linearly independent, obtaining the intersection of two linear subspaces, solving systems of linear equations, etc. When the process is applied to inverting a matrix and calculating its determinant, not only is the inverse of the final matrix obtained, but also the inverses and the determinants of all its block main diagonal matrices, all without extra computations.

**Key words.** compatibility, determinant, intersection of linear subspaces, linear systems of equations, rank of a matrix, updating inverses

**AMS subject classifications.** 15A03, 15A06, 15A09, 15A15

**PII.** S0895479898349720

**1. Introduction.** Castillo, Cobo, Fernández-Canteli, Jubete, and Pruneda [2] and Castillo, Cobo, Jubete, and Pruneda [3] have recently introduced a pivoting transformation of a matrix that has important properties and has been shown to be very useful to solve a long list of problems in linear algebra. The aim of this paper is to show the power of this transformation, clarify the meaning of the partial results obtained during the computational process, and illustrate the wide range of applications of this transformation to solve common problems in linear algebra, such as calculating inverses of matrices, determinants or ranks, solving systems of linear equations, etc.

The reader interested in a classical treatment of these problems can, for example, consult the works of Burden and Faires [1], Golub and Van Loan [5], Gill et al. [6], and Press et al. [8].

The new methods arising from this transformation have complexity identical to that associated with the Gauss elimination method (see Castillo, Cobo, Jubete, and Pruneda [3]). However, they are specially suitable for updating solutions when changes in rows, columns, or variables are done. In fact, when changing a row, column, or variable, a single step of the process allows one to obtain (update) the new solution without the need to start again from scratch. For example, updating the inverse of

---

\*Received by the editors December 22, 1998; accepted for publication (in revised form) by M. Chu May 30, 2000; published electronically October 25, 2000. This work was partially supported by Iberdrola, the Leonardo Torres Quevedo Foundation of the University of Cantabria, and Dirección General de Investigación Científica y Técnica (DGICYT) (project TIC96-0580).

<http://www.siam.org/journals/simax/22-3/34972.html>

<sup>†</sup>Department of Applied Mathematics and Computational Sciences, University of Cantabria, 39005 Santander, Spain (castie@unican.es, acobo@besaya.unican.es, rpruneda@ccp-cr.uclm.es, mcastill@platon.ugr.es).

an  $n \times n$  matrix when a row is changed requires one instead of  $n$  steps, a drastic reduction in computational power.

In this paper we introduce the pivoting transformation and its applications only from the algebraic point of view. Discussing the numerical properties and performance of this method with respect to stability, ill conditioning, etc., which must be done carefully and taking into account its applications (see Demmel [4] and Higham [7]), will be the aim of another paper.

The paper is structured as follows. In section 2 the pivoting transformation is introduced. In section 3 its main properties are discussed. In section 4 an orthogonalization algorithm is derived. In section 5 some applications are given and illustrated with examples. Finally, some conclusions are given in section 6.

**2. Pivoting transformation.** The main tool to be used in this paper consists of the so-called *pivoting transformation*, which transforms a set of vectors  $\mathbf{V}^j = \{\mathbf{v}_1^j, \dots, \mathbf{v}_n^j\}$  into another set of vectors  $\mathbf{V}^{j+1} = \{\mathbf{v}_1^{j+1}, \dots, \mathbf{v}_n^{j+1}\}$  by

$$(2.1) \quad \mathbf{v}_k^{j+1} = \begin{cases} \mathbf{v}_k^j / t_j^j & \text{if } k = j, \\ \mathbf{v}_k^j - \frac{t_k^j}{t_j^j} \mathbf{v}_j^j & \text{if } k \neq j, \end{cases}$$

where  $t_j^j \neq 0$  and  $t_k^j, k \neq j$ , are arbitrary real numbers. In what follows we consider that the vectors above are the columns of a matrix  $\mathbf{V}^j$ .

This transformation can be formulated in matrix form as follows. Given a matrix  $\mathbf{V}^j = [\mathbf{v}_1^j, \dots, \mathbf{v}_n^j]$ , where  $\mathbf{v}_i^j, i = 1, \dots, n$ , are column vectors, a new matrix  $\mathbf{V}^{j+1}$  is defined via

$$(2.2) \quad \mathbf{V}^{j+1} = \mathbf{V}^j \mathbf{M}_j^{-1},$$

where  $\mathbf{M}_j^{-1}$  is the inverse of the matrix

$$(2.3) \quad \mathbf{M}_j = (\mathbf{e}_1, \dots, \mathbf{e}_{j-1}, \mathbf{t}_j, \mathbf{e}_{j+1}, \dots, \mathbf{e}_n)^T,$$

where  $\mathbf{e}_i$  is the  $i$ th column of the identity matrix, the transpose of  $\mathbf{t}_j$  being defined by

$$(2.4) \quad \mathbf{t}_j^T = \mathbf{u}_j^T \mathbf{V}^j$$

for some predestined vector  $\mathbf{u}_j$ .

Since  $t_j^j \neq 0$ , the matrix  $\mathbf{M}_j$  is invertible. It can be proved that  $\mathbf{M}_j^{-1}$  is the identity matrix with its  $j$ th row replaced by

$$\mathbf{t}_j^* = \frac{1}{t_j^j} \left( -t_1^j, \dots, -t_{j-1}^j, 1, -t_{j+1}^j, \dots, -t_n^j \right).$$

This transformation is used in well-known methods, such as the Gaussian elimination method. However, different selections of the  $t$ -values lead to completely different results. In this paper we base this selection on the concept of orthogonality, and assume a sequence of  $m$  transformations associated with a set of vectors  $\{\mathbf{u}_1, \dots, \mathbf{u}_m\}$ .

**3. Main properties of the pivoting transformation.** As we shall see, the pivoting transformation has very important and useful properties that are illustrated in the following theorems.

The first theorem proves that given a matrix  $\mathbf{V}$ , the pivoting transformation transforms its columns without changing the linear subspace they generate.

**THEOREM 3.1.** *Let  $\mathcal{L}(\mathbf{V}^j) = \mathcal{L}\{\mathbf{v}_1^j, \dots, \mathbf{v}_n^j\}$  be the linear subspace generated or spanned by the set of vectors  $\{\mathbf{v}_1^j, \dots, \mathbf{v}_n^j\}$ . Consider the pivoting transformation (2.1) or (2.2) and let  $\mathcal{L}(\mathbf{V}^{j+1}) = \mathcal{L}\{\mathbf{v}_1^{j+1}, \dots, \mathbf{v}_n^{j+1}\}$ ; then  $\mathcal{L}(\mathbf{V}^j) = \mathcal{L}(\mathbf{V}^{j+1})$ .*

*Proof.* The relationship (2.2) implies immediately that  $\mathcal{L}(\mathbf{V}^{j+1}) \subset \mathcal{L}(\mathbf{V}^j)$ . Conversely, the relationship

$$\mathbf{V}^{j+1}\mathbf{M}_j = \mathbf{V}^j$$

implies the other way. In fact, this theorem is true by merely looking at (2.2).  $\square$

The following theorem shows that the pivoting process (2.2) with the pivoting strategy (2.4) leads to the orthogonal decomposition of the linear subspace generated by the columns of  $\mathbf{V}^j$  with respect to vector  $\mathbf{u}$ .

**THEOREM 3.2** (orthogonal decomposition with respect to a given vector). *Assume now a vector  $\mathbf{u}_j \neq \mathbf{0}$  and let  $t_k^j = \mathbf{u}_j^T \mathbf{v}_k^j$ ,  $k = 1, \dots, n$ . If  $t_j^j \neq 0$ , then*

$$(3.1) \quad \mathbf{u}_j^T \mathbf{V}^{j+1} = \mathbf{e}_j^T.$$

*In addition, the linear subspace orthogonal to  $\mathbf{u}_j$  in  $\mathcal{L}(\mathbf{V}^j)$  is*

$$\{\mathbf{v} \in \mathcal{L}(\mathbf{V}^j) | \mathbf{u}_j^T \mathbf{v} = 0\} = \mathcal{L}\left(\mathbf{v}_1^{j+1}, \dots, \mathbf{v}_{j-1}^{j+1}, \mathbf{v}_{j+1}^{j+1}, \dots, \mathbf{v}_n^{j+1}\right),$$

*and its complement is  $\mathcal{L}(\mathbf{v}_j^{j+1})$ .*

*In other words, the transformation (2.2) gives the generators of the linear subspace orthogonal to  $\mathbf{u}_j$  and the generators of its complement.*

*Proof.* This theorem follows quickly from (2.4) and (2.2) because

$$\mathbf{u}^T \mathbf{V}^{j+1} = \mathbf{u}^T \mathbf{V}^j \mathbf{M}_j^{-1} = \mathbf{t}_j^T \mathbf{M}_j^{-1} = \mathbf{e}_j^T.$$

Finally, Theorem 3.1 guarantees that  $\mathcal{L}(\mathbf{v}_j^{j+1})$  is the complement.  $\square$

*Remark 1.* Note that Theorem 3.2 allows us to obtain the linear subspace orthogonal to a given vector  $\mathbf{u}_j$  in any case. If  $t_j^j = 0$ , we can reorder the  $\mathbf{v}$  vectors until we satisfy the condition  $t_j^j \neq 0$  or we find that  $t_j^j = 0 \forall j = 1, \dots, n$ , in which case the orthogonal set to  $\mathbf{u}_j$  in  $\mathcal{L}(\mathbf{V}^j)$  is all  $\mathcal{L}(\mathbf{V}^j)$ .

The following two theorems show that the pivoting transformation (2.2) allows obtaining the linear space orthogonal to a given linear space, in another linear space.

**THEOREM 3.3.** *If we sequentially apply the transformation in Theorem 3.1 based on a set of linearly independent vectors  $\{\mathbf{u}_1, \dots, \mathbf{u}_j\}$ , the orthogonalization and normalization properties in (3.1) are kept. In other words, we have*

$$(3.2) \quad \mathbf{u}_r^T \mathbf{v}_k^{j+1} = \delta_{rk} \quad \forall r \leq j \quad \forall j,$$

*where  $\delta_{rk}$  are the Kronecker deltas.*

*Proof.* We prove this by induction over  $j$ .

*Step 1.* The theorem is true for  $j = 1$ , because from (3.1) we have  $\mathbf{u}_1^T \mathbf{v}_k^2 = \delta_{1k}$ .

Step  $j$ . We assume that the theorem is true for  $j$ , that is,

$$\mathbf{u}_r^T \mathbf{v}_k^{j+1} = \delta_{rk} \quad \forall r \leq j \quad \forall j.$$

Step  $j + 1$ . We prove that it is true for  $j + 1$ . In fact, we have

$$\mathbf{u}^T \mathbf{V}^{j+2} = \mathbf{u}_r^T \mathbf{V}^{j+1} \mathbf{M}_{j+1}^{-1} = \begin{cases} \mathbf{e}_r^T & \text{if } r = j + 1, \\ \mathbf{e}_r^T \mathbf{M}_{j+1}^{-1} = \mathbf{e}_r^T & \text{if } r \leq j. \end{cases} \quad \square$$

**THEOREM 3.4** (orthogonal decomposition with respect to a given linear subspace). *Assume the linear subspace  $\mathcal{L}\{\mathbf{u}_1, \dots, \mathbf{u}_n\}$ . We can sequentially use Theorem 3.2 to obtain the orthogonal set to  $\mathcal{L}\{\mathbf{u}_1, \dots, \mathbf{u}_n\}$  in a given subspace  $\mathcal{L}(\mathbf{V}^1)$ . Let  $t_i^j$  be the dot product of  $\mathbf{u}_j$  and  $\mathbf{v}_i^j$ . Then assuming, without loss of generality, that  $t_q^{q-1} \neq 0$ , we obtain*

$$\begin{aligned} \mathcal{L}(\mathbf{V}^{q-1}) &= \mathcal{L}\left(\mathbf{v}_1^{q-1} - \frac{t_1^{q-1}}{t_q^{q-1}} \mathbf{v}_q^{q-1}, \dots, \mathbf{v}_q^{q-1}, \dots, \mathbf{v}_n^{q-1} - \frac{t_n^{q-1}}{t_q^{q-1}} \mathbf{v}_q^{q-1}\right) \\ &= \mathcal{L}(\mathbf{v}_1^q, \dots, \mathbf{v}_n^q) = \mathcal{L}(\mathbf{V}^q) \end{aligned}$$

and

$$\{\mathbf{v} \in \mathcal{L}(\mathbf{V}^1) \mid \mathbf{u}_1^T \mathbf{v} = 0, \dots, \mathbf{u}_q^T \mathbf{v} = 0\} = \mathcal{L}(\mathbf{v}_{q+1}^q, \dots, \mathbf{v}_n^q).$$

In addition, we have

$$\mathbf{u}_1^T \mathbf{v}_1^q = 1, \quad \mathbf{u}_1^T \mathbf{v}_i^q = 0 \quad \forall i \neq 1, \dots, \mathbf{u}_q^T \mathbf{v}_q^q = 1, \mathbf{u}_q^T \mathbf{v}_i^q = 0 \quad \forall i \neq q.$$

The proof can easily be obtained using Theorem 3.3.

The following remarks point out the practical significance of the above four theorems.

*Remark 2.* The linear subspace orthogonal to the linear subspace generated by vector  $\mathbf{u}_j$  is the linear space generated by the columns of  $\mathbf{V}^k$  for any  $k \geq j + 1$  with the exception of its pivot column, and its complement is the linear space generated by this pivot column of  $\mathbf{V}^k$  for any  $k \geq j + 1$ .

*Remark 3.* The linear subspace, in the linear subspace generated by the columns of  $\mathbf{V}^1$ , orthogonal to the linear subspace generated by any subset  $W = \{\mathbf{u}_k \mid k \in K\}$  is the linear subspace generated by the columns of  $\mathbf{V}^\ell$ ,  $\ell \geq \max_{k \in K} k + 1$ , with the exception of all pivot columns associated with the vectors in  $W$ , and its complement is the linear subspace generated by the columns of  $\mathbf{V}^\ell$ ,  $\ell \geq \max_{k \in K} k + 1$ , which are their pivot columns.

**4. The orthogonalization algorithm.** In this section we describe an algorithm for obtaining orthogonal decompositions, which is based on Theorem 3.4.

ALGORITHM 1.

- **Input:** Two linear subspaces  $\mathcal{L}(\mathbf{V}^1) = \mathcal{L}(\mathbf{v}_1, \dots, \mathbf{v}_s) \subseteq \mathbb{R}^n$  and  $\mathcal{L}(\mathbf{U}) = \mathcal{L}(\mathbf{u}_1, \dots, \mathbf{u}_m) \subseteq \mathbb{R}^n$ .
- **Output:** The orthogonal linear subspace  $\mathcal{L}(\mathbf{W}_2)$  to  $\mathcal{L}(\mathbf{U})$  in  $\mathcal{L}(\mathbf{V}^1)$  and its complement  $\mathcal{L}(\mathbf{W}_1)$ .

**Step 1:** Set  $\mathbf{W} = \mathbf{V}^1$  (the matrix with  $\mathbf{v}_j, j = 1, \dots, s$ , as columns).

**Step 2:** Let  $i = 1$  and  $\ell = 0$ .

**Step 3:** Calculate the dot products  $t_j^\ell = \mathbf{u}_i^T \mathbf{w}_j, j = 1, \dots, s$ .

TABLE 4.1

Iterations for obtaining the orthogonal decomposition of  $\mathcal{L}(\mathbf{V}^1)$  with respect to  $\mathcal{L}(\mathbf{U})$ . Pivot columns are boldfaced.

Iteration 1					Iteration 2					
1	<b>1</b>	0	0	0	3	1	1	<b>-1</b>	0	0
-1	<b>0</b>	1	0	0	-3	0	1	<b>0</b>	0	0
1	<b>0</b>	0	1	0	0	0	0	<b>1</b>	0	0
0	<b>0</b>	0	0	1	1	0	0	<b>0</b>	1	0
0	<b>0</b>	0	0	0	0	0	0	<b>0</b>	0	1
	<b>1</b>	-1	1	0		<b>3</b>	0	<b>-3</b>	1	0

Modified second table					Iteration 3					Output						
3	1	<b>-1</b>	1	0	0	0	0	1/3	1	<b>-1/3</b>	0	1	0	1	1	-1
-3	0	<b>0</b>	1	0	0	0	0	0	1	<b>0</b>	0	0	0	0	1	0
0	0	<b>1</b>	0	0	0	-1	1	-1/3	0	<b>1/3</b>	0	0	0	-1	0	1
1	0	<b>0</b>	0	1	0	0	0	0	0	<b>1</b>	0	0	0	0	0	1
0	0	<b>0</b>	0	0	1	1	0	0	0	<b>0</b>	1	0	0	-3	1	-3
	<b>3</b>	<b>-3</b>	0	1	0		-1	1/3	0	<b>-1/3</b>	1		0	0	0	1

**Step 4:** For  $j = \ell+1$  to  $s$  locate the pivot column  $r_\ell$  as the first column not orthogonal to  $\mathbf{u}_i$ , that is,  $t_{r_\ell}^\ell \neq 0$ . If there is no such a column go to Step 7. Otherwise, continue with Step 5.

**Step 5:** Increase  $\ell$  in one unit, divide the  $r_\ell$  column by  $t_{r_\ell}^\ell$ , and if  $r_\ell \neq \ell$ , switch columns  $\ell$  and  $r_\ell$  and associated dot products  $t_{r_\ell}^\ell$  and  $t_\ell^\ell$ .

**Step 6:** For  $j = 1$  to  $s$  and  $j \neq r_\ell$  do the following: If  $t_j^\ell \neq 0$ , do  $w_{kj} = w_{kj} - t_j^\ell w_{ki}$  for  $k = 1, \dots, n$ .

**Step 7:** If  $i = m$ , go to Step 8. Otherwise, increase  $i$  in one unit and go to Step 3.

**Step 8:** Return  $\mathcal{L}(\mathbf{W}_2) = \mathcal{L}(\mathbf{w}_\ell, \dots, \mathbf{w}_s)$  as the orthogonal subspace of  $\mathcal{L}(\mathbf{U})$  in  $\mathcal{L}(\mathbf{V}^1)$  and  $\mathcal{L}(\mathbf{W}_1) = \mathcal{L}(\mathbf{w}_1, \dots, \mathbf{w}_{\ell-1})$  as its complement.

*Remark 4.* If the pivoting process were used taking into account numerical considerations, Step 4 should be adequately modified by the corresponding pivot selecting strategy (maximum pivot strategy, for example). In this case, the corresponding permutation in Step 8 is required. Note that in this paper only algebraic considerations are used.

The process described in Algorithm 1 can be organized in a tabular form. A detailed description is given in the following example.

*Example 1* (orthogonal decomposition). Consider the linear subspace of  $\mathcal{L}(\mathbf{V}^1) = \mathbb{R}^5$ :

$$\mathcal{L}(\mathbf{U}) = \mathcal{L} \left\{ (1, -1, 1, 0, 0)^T, (3, -3, 0, 1, 0)^T, (0, 0, -1, 0, 1)^T \right\}.$$

We organize the procedure in a tabular form (see Table 4.1).

First, to obtain the orthogonal decomposition of  $\mathcal{L}(\mathbf{V}^1)$  with respect to  $\mathcal{L}(\mathbf{U})$ , we construct the initial tableau (see Iteration 1 in Table 4.1), starting with the identity matrix  $\mathbf{V}^1$ . The first column of this table is the first generator of  $\mathcal{L}(\mathbf{U})$  and the generators of the subspace to be decomposed are in the other columns. The last row contains the inner products of the vector in the first column by the corresponding column vectors.

Next, the first nonnull element in the last row is identified and the corresponding column is selected as the pivot column, which is boldfaced in Iteration 1.

Finally, it is necessary to perform the pivoting process and to update the first column and the last row of the table with the next generator of  $\mathcal{L}(\mathbf{U})$  and the new inner products. Then, we get the second table (see Iteration 2 in Table 4.1). In order to select the pivot column, we have to look for the first nonnull element in the last row starting with its second element because we are in the second iteration. Then, the selected column is the third one, and before performing the pivoting process, interchange of second and third columns must be done.

We repeat the pivoting process, incorporate the last generators of  $\mathcal{L}(\mathbf{U})$ , and obtain the new dot products. We select the pivot column, starting at column three, and look for a nonnull dot product, obtaining the fourth column as the pivot. Next, we repeat the normalization and pivoting processes and, finally, we get the Output tableau in Table 4.1, where the first three vectors are the generators of the complement subspace and the last two are the generators of the orthogonal subspace. Italicized columns are used in all iterations to refer to the complementary subspace.

Thus, the orthogonal decomposition becomes

$$\mathbb{R}^5 = \mathcal{L} \{ (1, 0, 0, -3, 0)^T, (0, 0, 0, 1, 0)^T, (1, 0, -1, -3, 0)^T \} \oplus \mathcal{L} \{ (1, 1, 0, 0, 0)^T, (-1, 0, 1, 3, 1)^T \}.$$

Note that, from the Output tableau, we can obtain the linear subspace orthogonal to the linear subspace generated by any subset of the initial set of vectors. For example, the orthogonal complement of the linear subspace generated by the set  $\{(1, -1, 1, 0, 0)^T, (3, -3, 0, 1, 0)^T\}$  is (see Output in Table 4.1)

$$\mathcal{L}(\{(1, -1, 1, 0, 0)^T, (3, -3, 0, 1, 0)^T\})^\perp = \mathcal{L}\{(1, 0, -1, -3, 0)^T, (1, 1, 0, 0, 0)^T, (-1, 0, 1, 3, 1)^T\},$$

which can also be written as (see Iteration 3 in Table 4.1)

$$\mathcal{L}(\{(1, -1, 1, 0, 0)^T, (3, -3, 0, 1, 0)^T\})^\perp = \mathcal{L}\{(1, 1, 0, 0, 0), (-1/3, 0, 1/3, 1, 0), (0, 0, 0, 0, 1)\}.$$

Similarly,

$$\mathcal{L}(\{(0, 0, -1, 0, 1)^T\})^\perp = \mathcal{L}\{(1, 0, 0, -3, 0)^T, (0, 0, 0, 1, 0)^T, (1, 1, 0, 0, 0)^T, (-1, 0, 1, 3, 1)^T\}.$$

**5. Applications.** In addition to obtaining the linear subspace orthogonal to a linear space generated by one or several vectors in a given linear subspace, the proposed orthogonal pivoting transformation allows solving the following problems:

1. calculating the inverse of a matrix,
2. updating the inverse of a matrix after changing a row,
3. determining the rank of a matrix,
4. calculating the determinant of a matrix,
5. updating the determinant of a matrix after changing a row,
6. determining whether or not a set of vectors is linearly independent,
7. obtaining the intersection of two linear subspaces,
8. solving a homogeneous system of linear equations,
9. solving a complete system of linear equations,
10. deciding whether or not a linear system of equations is compatible.

**5.1. Calculating the inverse of a matrix.** The following theorem shows that Algorithm 1 can be used for obtaining the inverse of a matrix.

**THEOREM 5.1.** *Assume that Algorithm 1 is applied to the rows of matrix  $\mathbf{A} = (\mathbf{a}_1, \dots, \mathbf{a}_n)^T$  using a nonsingular initial matrix  $\mathbf{V}^1$ . Then the matrix whose columns*

are in the last tableau  $\mathbf{V}^{n+1}$  is the inverse of matrix  $\mathbf{A}$ . In addition, if we start with  $\mathbf{V}^1$  being the identity matrix, in the process we obtain the inverses of all block main diagonal matrices.

*Proof.* Matrices  $\mathbf{V}^j$  for  $j = 2, \dots, n+1$  are obtained, using the transformations

$$(5.1) \quad \mathbf{V}^{j+1} = \mathbf{V}^j \mathbf{M}_j^{-1}, \quad j = 1, \dots, n,$$

where  $\mathbf{M}_j$  is defined in (2.3) with  $\mathbf{t}_j^T = \mathbf{a}_j^T \mathbf{V}^j$ . Then it satisfies

$$(5.2) \quad \mathbf{a}_j^T \mathbf{V}^n = \mathbf{a}_j^T \mathbf{V}^j \mathbf{M}_j^{-1} \dots \mathbf{M}_n^{-1} = \mathbf{t}_j^T \mathbf{M}_j^{-1} \dots \mathbf{M}_n^{-1} = \mathbf{e}_j^T \mathbf{M}_{j+1}^{-1} \dots \mathbf{M}_n^{-1} = \mathbf{e}_j^T.$$

This proves that  $\mathbf{A}^{-1} = \mathbf{V}^n$ ; that is, the inverse of  $\mathbf{A}$  is the matrix whose columns are in the final tableau obtained using Algorithm 1.

The second part of the theorem is obvious because the lower triangular part of the identity matrix is null and does not affect the dot products and the pivoting transformations involved in the process.  $\square$

*Example 2* (matrix inverses). Consider the following matrix  $\mathbf{A}$ , where the block main diagonal matrices are shown, and its inverse  $\mathbf{A}^{-1}$ :

$$(5.3) \quad \mathbf{A} = \left( \begin{array}{ccc|ccc} \boxed{1} & 1 & 0 & 1 & 0 & \\ \hline -1 & \boxed{1} & -1 & 0 & 0 & \\ \hline 0 & 0 & \boxed{1} & 0 & 1 & \\ \hline 0 & 0 & 0 & \boxed{1} & 2 & \\ \hline 0 & 1 & 0 & -1 & 1 & \end{array} \right); \quad \mathbf{A}^{-1} = \begin{pmatrix} 2/7 & -5/7 & -5/7 & 1/7 & 3/7 \\ 3/7 & 3/7 & 3/7 & -2/7 & 1/7 \\ 1/7 & 1/7 & 8/7 & -3/7 & -2/7 \\ 2/7 & 2/7 & 2/7 & 1/7 & -4/7 \\ -1/7 & -1/7 & -1/7 & 3/7 & 2/7 \end{pmatrix}.$$

Table 5.1 shows the iterations for inverting  $\mathbf{A}$  using Algorithm 1. The inverse matrix  $\mathbf{A}^{-1}$  is obtained in the last iteration (see Table 5.1). In addition, Table 5.1 also contains the inverses of the block main diagonal matrices indicated below (see the marked matrices in Iterations 2 to 5 in Table 5.1). The important result is that this is obtained with no extra computation.

Finally, we mention that the  $5 \times 5$  matrices we obtain in Iterations 2 to 5 in Table 5.1 are the inverses of the matrices that result from replacing in the unit matrix its rows by the rows of matrix  $\mathbf{A}$ . For example, the matrix in Iteration 4 is such that

$$(5.4) \quad \mathbf{H} = \begin{pmatrix} 1 & 1 & 0 & 1 & 0 \\ -1 & 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}; \quad \mathbf{H}^{-1} = \begin{pmatrix} 1/2 & -1/2 & -1/2 & -1/2 & 1/2 \\ 1/2 & 1/2 & 1/2 & -1/2 & -1/2 \\ 0 & 0 & 1 & 0 & -1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}.$$

*Example 3* (inversion of a matrix starting from a regular matrix). The proposed pivoting process can be done starting with an arbitrary nonsingular matrix. For example, if we start with the matrix

$$(5.5) \quad \mathbf{B} = \begin{pmatrix} 1 & 0 & 1 & 1 & 0 \\ 2 & 1 & 0 & 0 & 0 \\ -1 & -1 & 1 & 0 & -1 \\ 0 & 1 & 1 & 2 & 2 \\ 0 & 2 & 1 & 0 & 1 \end{pmatrix},$$

we get the results in Table 5.2, i.e., the same inverse.

TABLE 5.1

Iterations for inverting the matrix in Example 2. Pivot columns are boldfaced. The inverses of all block main diagonal matrices are indicated in Iterations 2 to 5.

Iteration 1						Iteration 2					
1	<b>1</b>	0	0	0	0	-1	<b>1</b>	-1	0	-1	0
1	<b>0</b>	1	0	0	0	1	<b>0</b>	<b>1</b>	0	0	0
0	<b>0</b>	0	1	0	0	-1	<b>0</b>	<b>0</b>	1	0	0
1	<b>0</b>	0	0	1	0	0	<b>0</b>	<b>0</b>	0	1	0
0	<b>0</b>	0	0	0	1	0	<b>0</b>	<b>0</b>	0	0	1
	<b>1</b>	<b>1</b>	0	1	0		<b>-1</b>	<b>2</b>	-1	1	0
Iteration 3						Iteration 4					
0	1/2	-1/2	<b>-1/2</b>	-1/2	0	0	1/2	-1/2	-1/2	<b>-1/2</b>	1/2
0	1/2	1/2	<b>1/2</b>	-1/2	0	0	1/2	1/2	1/2	<b>-1/2</b>	-1/2
1	0	0	<b>1</b>	0	0	0	0	0	<b>1</b>	<b>0</b>	-1
0	0	0	<b>0</b>	1	0	1	0	0	0	<b>1</b>	0
1	0	0	<b>0</b>	0	1	2	0	0	0	<b>0</b>	1
	0	0	<b>1</b>	0	1		0	0	0	<b>1</b>	2
Iteration 5						Output					
0	1/2	-1/2	-1/2	-1/2	<b>3/2</b>		2/7	-5/7	-5/7	1/7	3/7
1	1/2	1/2	1/2	-1/2	<b>1/2</b>		3/7	3/7	3/7	-2/7	1/7
0	0	0	1	0	-1		1/7	1/7	8/7	-3/7	-2/7
-1	0	0	0	1	-2		2/7	2/7	2/7	1/7	-4/7
1	0	0	0	0	1		-1/7	-1/7	-1/7	3/7	2/7
	1/2	1/2	1/2	-3/2	<b>7/2</b>						

**5.2. Updating the inverse of a matrix after changing a row.** In this section we start by giving an interpretation to each tableau obtained in the inversion process of a matrix.

Since, according to Theorem 3.3, the pivoting transformation does not alter the orthogonal properties of previous vectors, we can update the inverse of a matrix after changing a row by an additional pivoting transformation in which the new row vector is used.

To illustrate this, we use the results in Table 5.2. Note that the matrices in Iterations 2 to 5 correspond to the matrices obtained from  $\mathbf{B}^{-1}$  after sequentially replacing the row which number coincides with the number of the pivot column by their associated  $\mathbf{u}$ -vectors. In other words, matrices in Table 5.2, Iterations 2 to 5, are the inverses of the following matrices:

$$A_1 = \begin{pmatrix} 1 & 1 & 0 & 1 & 0 \\ -8 & 7 & 6 & 4 & -2 \\ 6 & -5 & -4 & -3 & 2 \\ -9 & 8 & 7 & 5 & -3 \\ 10 & -9 & -8 & -5 & 3 \end{pmatrix}; A_2 = \begin{pmatrix} 1 & 1 & 0 & 1 & 0 \\ -1 & 1 & -1 & 0 & 0 \\ 6 & -5 & -4 & -3 & 2 \\ -9 & 8 & 7 & 5 & -3 \\ 10 & -9 & -8 & -5 & 3 \end{pmatrix};$$

$$A_3 = \begin{pmatrix} 1 & 1 & 0 & 1 & 0 \\ -1 & 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ -9 & 8 & 7 & 5 & -3 \\ 10 & -9 & -8 & -5 & 3 \end{pmatrix}; A_4 = \begin{pmatrix} 1 & 1 & 0 & 1 & 0 \\ -1 & 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 2 \\ 10 & -9 & -8 & -5 & 3 \end{pmatrix}.$$

**5.3. Determining the rank of a matrix.** In this section we see that Algorithm 1 also allows one to determine the rank of a matrix.

TABLE 5.2

Iterations for inverting the matrix in Example 2 when we start with matrix  $\mathbf{A}$  in (5.5). Pivot columns are boldfaced.

Iteration 1						Iteration 2					
1	<b>1</b>	0	1	1	0	-1	1/3	<b>-2/3</b>	1/3	0	-2/3
1	<b>2</b>	1	0	0	0	1	2/3	<b>-1/3</b>	-4/3	-2	-4/3
0	<b>-1</b>	-1	1	0	-1	-1	-1/3	<b>-1/3</b>	5/3	1	-1/3
1	<b>0</b>	1	1	2	2	0	0	<b>1</b>	1	2	2
0	<b>0</b>	2	1	0	1	0	0	<b>2</b>	1	0	1
	<b>3</b>	2	2	3	2		2/3	<b>2/3</b>	-10/3	-3	-1/3
Iteration 3						Iteration 4					
0	1	-1	<b>-3</b>	-3	-1	0	5/11	-7/22	-3/11	<b>-15/22</b>	-13/22
0	1	-1/2	<b>-3</b>	-7/2	-3/2	0	5/11	2/11	-3/11	<b>-13/11</b>	-12/11
1	0	-1/2	<b>0</b>	-1/2	-1/2	0	0	-1/2	0	<b>-1/2</b>	-1/2
0	-1	3/2	<b>6</b>	13/2	5/2	1	1/11	3/22	6/11	<b>41/22</b>	37/22
1	-2	3	<b>11</b>	9	2	2	0	1/2	1	<b>1/2</b>	1/2
	-2	5/2	<b>11</b>	17/2	3/2		1/11	25/22	28/11	<b>63/22</b>	59/22
Iteration 5						Output					
0	10/21	-1/21	1/3	-5/21	<b>1/21</b>		2/7	-5/7	-5/7	1/7	3/7
1	31/63	41/63	7/9	-26/63	<b>1/63</b>		3/7	3/7	3/7	-2/7	1/7
0	1/63	-19/63	4/9	-11/63	<b>-2/63</b>		1/7	1/7	8/7	-3/7	-2/7
-1	2/63	-38/63	-10/9	41/63	<b>-4/63</b>		2/7	2/7	2/7	1/7	-4/7
1	-1/63	19/63	5/9	11/63	<b>2/63</b>		-1/7	-1/7	-1/7	3/7	2/7
	4/9	14/9	22/9	-8/9	<b>1/9</b>						

In an  $n$ -dimensional linear space, the rank of a matrix  $\mathbf{U}$  coincides with  $n$  minus the dimension of its orthogonal complement. Thus, if during the orthogonalization process we start with a nonsingular matrix as columns and we can find a pivot in all iterations, then the corresponding matrix is full rank. Otherwise, the rank is equal to the number of pivot columns we can find.

*Example 4* (rank of a matrix). Assume that we are interested in calculating the rank of the matrix

$$\mathbf{A} = \begin{pmatrix} 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 1 \\ 1 & 1 & 2 & 1 & 2 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & -1 & 0 & 1 & 0 \end{pmatrix}.$$

In Table 5.3 we show the iterations for obtaining its rank. We can see that the rank of  $\mathbf{A}$  is 3, since the third and fifth iterations have no pivots.

**5.4. Calculating the determinant of a matrix.** The following theorem shows that the determinant of a matrix can be calculated by means of Algorithm 1.

**THEOREM 5.2** (determinant of a matrix). *The determinant of a matrix  $\mathbf{A}$  can be calculated by Algorithm 1 by multiplying the normalizing constants  $t_{r_\ell}^\ell$ ,  $\ell = 1, \dots, n$ , used in Step 5 and  $(-1)^p$ , where  $p$  is the number of interchanges of columns that have occurred when executing the algorithm. If we start the algorithm with the identity matrix, the determinants of the block main diagonal matrices referred to in section 5.1 are the partial products.*

*Proof.* Assume that we start in Step 1 with an identity matrix,  $\mathbf{W} = \mathbf{I}_n$ , which has a determinant of one. In the inverting process, we transform this matrix using two different transformations: the pivoting step, which does not alter the determinant

TABLE 5.3  
Iterations for calculating the rank of the matrix in Example 4. Pivot columns are boldfaced.

Iteration 1					Iteration 2					Iteration 3							
1	<b>1</b>	0	0	0	0	1	1	<b>0</b>	-1	-1	-1	1	1	0	-1	-1	-1
0	<b>0</b>	1	0	0	0	1	0	<b>1</b>	0	0	0	1	0	1	-1	0	-1
1	<b>0</b>	0	1	0	0	1	0	<b>0</b>	1	0	0	2	0	0	1	0	0
1	<b>0</b>	0	0	1	0	0	0	<b>0</b>	0	1	0	1	0	0	0	1	0
1	<b>0</b>	0	0	0	1	1	0	<b>0</b>	0	0	1	2	0	0	0	0	1
	<b>1</b>	0	1	1	1		0	<b>1</b>	1	0	1		1	1	0	0	0

  

Iteration 4					Iteration 5						
1	1	0	<b>-1</b>	-1	-1	1	1/2	-1/2	1/2	-1/2	0
1	0	1	<b>-1</b>	0	-1	-1	-1/2	1/2	1/2	1/2	0
0	0	0	<b>1</b>	0	0	0	1/2	1/2	-1/2	-1/2	-1
0	0	0	<b>0</b>	1	0	1	0	0	0	1	0
0	0	0	<b>0</b>	0	1	0	0	0	0	0	1
	1	1	<b>-2</b>	-1	-2		1	-1	0	0	0

value of the matrix, and the normalization step, which divides its determinant by  $t_{r_\ell}^\ell$  (see (2.1)). In addition, we multiply it by  $-1$  each time we switch columns. Since  $|\mathbf{A}^{-1}| = |\mathbf{A}|^{-1}$ , we have

$$(5.6) \quad |\mathbf{A}| = \prod_{i=1}^n (-1)^{p_i} t_{r_i}^i.$$

If we start with an identity matrix, the lower triangular part of the identity matrix is null and does not affect the dot products and the pivoting transformations involved in the process. Thus, the result holds.  $\square$

*Example 5* (determinant of a matrix). The determinant of the matrix in Example 2 is obtained by multiplying the normalizing constants, that is, the last values in the boldfaced columns in Table 5.1. Thus, we have

$$1 \times 2 \times 1 \times 1 \times 7/2 = 7.$$

The determinants of the block main diagonal matrices in (5.3) are 1, 2, 2, 2, and 7, respectively.

*Remark 5.* If instead of starting with the identity matrix  $\mathbf{I}_n$ , we start with a nonsingular matrix  $\mathbf{B}$  with determinant  $|\mathbf{B}|$ , expression (5.6) becomes

$$(5.7) \quad |\mathbf{A}| = |\mathbf{B}|^{-1} \prod_{i=1}^n (-1)^{p_i} t_{r_i}^i.$$

**5.5. Updating the determinant of a matrix after changing a row.** According to (5.6) or (5.7), the determinant is updated by multiplying the previous determinant by the dot product of the new row by the associated pivot column.

*Example 6* (updating the determinant after changing a row). Consider the matrix  $\mathbf{A}$  and its inverse  $\mathbf{A}^{-1}$ ,

$$(5.8) \quad \mathbf{A} = \begin{pmatrix} 1 & 1 & 0 & 1 & 0 \\ -1 & 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 1 & 0 & -1 & 1 \end{pmatrix}, \quad \mathbf{A}^{-1} = \begin{pmatrix} 2/7 & -5/7 & -5/7 & 1/7 & 3/7 \\ 3/7 & 3/7 & 3/7 & -2/7 & 1/7 \\ 1/7 & 1/7 & 8/7 & -3/7 & -2/7 \\ 2/7 & 2/7 & 2/7 & 1/7 & -4/7 \\ -1/7 & -1/7 & -1/7 & 3/7 & 2/7 \end{pmatrix},$$

TABLE 5.4

Pivoting process to determine whether or not a set of vectors is linearly dependent.

Iteration 1					Iteration 2					Iteration 3					Iteration 4				
1	1	0	0	0	2	1	0	-1	-1	1	1	0	-1	-1	-1	1/4	1/4	1/4	0
0	0	1	0	0	-1	0	1	0	0	1	2	-1	-3	-2	1	-1/4	-1/4	3/4	1
1	0	0	1	0	-1	0	0	1	0	0	0	0	1	0	2	3/4	-1/4	-1/4	-1
1	0	0	0	1	0	0	0	0	1	-1	0	0	0	1	1	0	0	0	1
$\mathbf{t}^1$	1	0	1	1	$\mathbf{t}^2$	2	-1	-3	-2	$\mathbf{t}^3$	3	-1	-4	-4	$\mathbf{t}^4$	1	-1	0	0

and assume that we want to calculate the determinant of the matrix

$$\mathbf{B} = \begin{pmatrix} 1 & 1 & 0 & 1 & 0 \\ -1 & 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ a & b & c & d & e \\ 0 & 1 & 0 & -1 & 1 \end{pmatrix}.$$

Since  $|\mathbf{A}| = 7$ , we have

$$|\mathbf{B}| = 7 \times (a, b, c, d, e)(1/7, -2/7, -3/7, 1/7, 3/7)^T = a - 2b - 3c + d + 3e.$$

### 5.6. Determining whether or not a set of vectors is linearly dependent.

To know whether or not a set of vectors is linearly independent, we use the property

$$\{\mathbf{u}_1, \dots, \mathbf{u}_n\} \text{ are linearly dependent} \Leftrightarrow \mathbf{u}_n \in \mathcal{L}\{\mathbf{u}_1, \dots, \mathbf{u}_{n-1}\}$$

which can be written as

$$\{\mathbf{u}_1, \dots, \mathbf{u}_n\} \text{ are linearly dependent} \Leftrightarrow \mathbf{u}_n \perp \mathcal{L}\{\mathbf{u}_1, \dots, \mathbf{u}_{n-1}\}^\perp.$$

Thus, the problem reduces to obtaining a set of generators of the orthogonal complement of  $\mathcal{L}\{\mathbf{u}_1, \dots, \mathbf{u}_{n-1}\}$  and checking that the dot products of each of its generators by  $\mathbf{u}_n$  are null.

Note that this problem is the same as determining whether or not a vector belongs to a linear subspace.

*Example 7* (linear dependence of a set of vectors). Consider the set of vectors

$$\{(1, 0, 1, 1), (2, -1, -1, 0), (1, 1, 0, -1), (-1, 1, 2, 1)\}.$$

If we use the pivoting process (see Table 5.4), we have no problem finding a pivot column for the first three vectors, but there is no pivot column for the fourth vector. This means that the fourth vector is a linear combination of the first three.

**5.7. Obtaining the intersection of two linear subspaces.** Theorem 3.4 allows us to obtain the intersection of two linear subspaces  $S_1$  and  $S_2$  by noting that

$$(5.9) \quad S_1 \cap S_2 = S_1 \cap (S_2^\perp)^\perp = S_2 \cap (S_1^\perp)^\perp.$$

In fact, we can obtain first  $S_2^\perp$ , the orthogonal to  $S_2$ , by letting  $\mathcal{L}(\mathbf{V}^1) = \mathbb{R}^n$  in Theorem 3.4 and then find the orthogonal to  $S_2^\perp$  in  $S_1$ , using  $S_1$  as  $\mathcal{L}(\mathbf{V}^1)$ . Alternatively, we can obtain first  $S_1^\perp$ , the orthogonal to  $S_1$ , by letting  $\mathcal{L}(\mathbf{V}^1) = \mathbb{R}^n$  in Theorem 3.4 and then find the orthogonal to  $S_1^\perp$  in  $S_2$ , using  $S_2$  as  $\mathcal{L}(\mathbf{V}^1)$ .

*Example 8* (intersection of moving subspaces). Consider the linear subspaces  $S_1 = \mathcal{L}\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4\}$  and  $S_2^\perp = \mathcal{L}\{\mathbf{v}_1, \mathbf{v}_4\}$ , where

$$\begin{aligned} \mathbf{v}_1 &= (1, \sin 2t, -1, \cos t)^T, \\ \mathbf{v}_2 &= (\cos t, 1, \sin 2t, -1)^T, \\ \mathbf{v}_3 &= (-1, \cos t, 1, \sin 2t)^T, \\ \mathbf{v}_4 &= (\sin 2t, -1, \cos t, 1)^T, \end{aligned}$$

and assume that we wish to

1. determine the intersection  $Q_1 = S_1 \cap S_2$  for all values of the time parameter  $0 \leq t \leq 2\pi$ ;
2. find the  $t$ -values for which we have  $Q_1 = Q_2$ , where  $Q_2 = S_1 \cap S_3$  and  $S_3^\perp = \mathcal{L}\{\mathbf{v}_1, \mathbf{v}_2\}$ .

Then we have the following:

1. By definition we can write

$$Q_1 = \{\mathbf{v} \in S_1 | \mathbf{v} \in S_2\}; \mathbf{v} \in S_2 \Leftrightarrow \mathbf{v}^T \mathbf{v}_1 = 0 \text{ and } \mathbf{v}^T \mathbf{v}_4 = 0.$$

Using the procedure in Theorem 3.4 and starting with  $\mathbf{v}_1$ , we get

$$(5.10) \quad \begin{aligned} p &= \mathbf{v}_1^T \mathbf{v}_1 = \sin^2 2t + \cos^2 t + 2, \\ q &= \mathbf{v}_1^T \mathbf{v}_3 = 2 \sin 2t \cos t - 2, \\ \mathbf{v}_1^T \mathbf{v}_2 &= \mathbf{v}_1^T \mathbf{v}_4 = 0. \end{aligned}$$

Since  $p \neq 0 \forall t$ , using the orthogonalization procedure in Theorem 3.4, we obtain

$$\{\mathbf{v} \in S_1 | \mathbf{v}^T \mathbf{v}_1 = 0\} = \mathcal{L}\{\mathbf{u}_1 = p\mathbf{v}_3 - q\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_4\},$$

and proceeding with  $\mathbf{v}_4$  and taking into account that

$$\mathbf{v}_4^T \mathbf{v}_2 = q; \mathbf{v}_4^T \mathbf{v}_4 = p; \mathbf{v}_4^T \mathbf{u}_1 = 0,$$

we have

$$Q_1 = \mathcal{L}\{p\mathbf{v}_3 - q\mathbf{v}_1, p\mathbf{v}_2 - q\mathbf{v}_4\} = \mathcal{L}\{\mathbf{u}_1, \mathbf{u}_2\}.$$

2. By a similar process we get

$$Q_2 = \mathcal{L}\{p\mathbf{v}_3 - q\mathbf{v}_1, p\mathbf{v}_4 - q\mathbf{v}_2\} = \mathcal{L}\{\mathbf{u}_1, \mathbf{u}_3\}.$$

Since  $Q_2$  is orthogonal to  $\mathbf{v}_2$  and  $Q_1 = Q_2$ , then  $Q_1$  is orthogonal to  $\mathbf{v}_2$  and, in particular,  $\mathbf{u}_2$  is orthogonal to  $\mathbf{v}_2$ . Similarly, since  $Q_1$  is orthogonal to  $\mathbf{v}_4$  and  $Q_1 = Q_2$ , then  $Q_2$  is orthogonal to  $\mathbf{v}_4$  and, in particular,  $\mathbf{u}_3$  is orthogonal to  $\mathbf{v}_4$ ; that is,

$$\begin{aligned} Q_1 = Q_2 &\Rightarrow \mathbf{u}_2^T \mathbf{v}_2 = 0, \mathbf{u}_3^T \mathbf{v}_4 = 0 \Rightarrow p^2 - q^2 = 0 \\ &\Rightarrow p = -q \Rightarrow \cos t(2 \sin t + 1) = 0 \Rightarrow t \in A = \left\{ \frac{\pi}{2}, \frac{3\pi}{2}, \frac{7\pi}{6}, \frac{11\pi}{6} \right\} \end{aligned}$$

and, conversely,

$$p = -q \Rightarrow \mathbf{u}_2 = \mathbf{u}_3 \Rightarrow Q_1 = Q_2.$$

Thus, we get

$$Q_1 = Q_2 \Leftrightarrow t \in A = \left\{ \frac{\pi}{2}, \frac{3\pi}{2}, \frac{7\pi}{6}, \frac{11\pi}{6} \right\}.$$

TABLE 5.5  
Pivoting transformations corresponding to Example 9.

Iteration 1						Iteration 2					Iteration 3				Final	
$\mathbf{a}_1$	$\mathbf{v}_1^1$	$\mathbf{v}_2^1$	$\mathbf{v}_3^1$	$\mathbf{v}_4^1$	$\mathbf{v}_5^1$	$\mathbf{a}_2$	$\mathbf{v}_1^2$	$\mathbf{v}_2^2$	$\mathbf{v}_3^2$	$\mathbf{v}_4^2$	$\mathbf{a}_3$	$\mathbf{v}_1^3$	$\mathbf{v}_2^3$	$\mathbf{v}_3^3$	$\mathbf{v}_1$	$\mathbf{v}_2$
1	1	0	0	0	0	0	-1	1	-1	2	0	1	0	0	1	0
1	0	1	0	0	0	1	1	0	0	0	0	0	-1	2	-1	2
-1	0	0	1	0	0	0	0	1	0	0	1	1	0	0	1	0
1	0	0	0	1	0	1	0	0	1	0	-1	0	1	0	1	0
-2	0	0	0	0	1	-2	0	0	0	1	0	0	0	1	0	1
$\mathbf{t}^1$	1	1	-1	1	-2	$\mathbf{t}^2$	1	0	1	-2	$\mathbf{t}^3$	1	-1	0		

**5.8. Solving a homogeneous system of linear equations.** Consider the homogeneous system of equations

$$(5.11) \quad \begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= 0, \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= 0, \\ \dots &\dots \dots \dots \dots \dots \dots \dots \dots \dots \dots \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &= 0 \end{aligned}$$

which can be written as

$$(5.12) \quad \begin{aligned} (a_{11}, \dots, a_{1n})(x_1, \dots, x_n)^T &= 0, \\ (a_{21}, \dots, a_{2n})(x_1, \dots, x_n)^T &= 0, \\ \dots &\dots \dots \dots \dots \dots \dots \dots \dots \dots \dots \\ (a_{m1}, \dots, a_{mn})(x_1, \dots, x_n)^T &= 0. \end{aligned}$$

Expression (5.12) shows that  $(x_1, \dots, x_n)$  is orthogonal to the set of vectors

$$\{(a_{11}, \dots, a_{1n}), (a_{21}, \dots, a_{2n}), \dots, (a_{m1}, \dots, a_{mn})\}.$$

Then, obtaining the solution to system (5.11) reduces to determining the orthogonal complement of the linear subspace generated by the rows of matrix  $\mathbf{A}$ .

*Example 9* (a homogeneous system of linear equations). Consider the system of equations

$$(5.13) \quad \begin{aligned} x_1 + x_2 - x_3 + x_4 - 2x_5 &= 0, \\ x_2 + x_4 - 2x_5 &= 0, \\ x_3 - x_4 &= 0. \end{aligned}$$

To solve this system, we obtain the orthogonal complement of the linear subspace generated by the rows of the system matrix, as shown in Table 5.5. Thus, the solution is

$$(5.14) \quad (x_1, x_2, x_3, x_4, x_5) = \rho_1 (1, -1, 1, 1, 0) + \rho_2 (0, 2, 0, 0, 1),$$

where  $\rho_1$  and  $\rho_2$  are arbitrary real numbers.

**5.9. Solving a complete system of linear equations.** Now consider the complete system of linear equations:

$$(5.15) \quad \begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1, \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= b_2, \\ \dots &\dots \dots \dots \dots \dots \dots \dots \dots \dots \dots \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &= b_m. \end{aligned}$$

Adding the artificial variable  $x_{n+1}$ , it can be written as

$$(5.16) \quad \begin{matrix} a_{11}x_1 & +a_{12}x_2 & +\cdots & +a_{1n}x_n & -b_1x_{n+1} & = & 0, \\ a_{21}x_1 & +a_{22}x_2 & +\cdots & +a_{2n}x_n & -b_2x_{n+1} & = & 0, \\ \cdots & \cdots & \cdots & \cdots & \cdots & & \cdots \end{matrix}$$

$$(5.17) \quad \begin{matrix} a_{m1}x_1 & +a_{m2}x_2 & +\cdots & +a_{mn}x_n & -b_mx_{n+1} & = & 0, \\ a_{m1}x_1 & +a_{m2}x_2 & +\cdots & +a_{mn}x_n & -b_mx_{n+1} & = & 0, \\ & & & & x_{n+1} & = & 1. \end{matrix}$$

System (5.16) can be written as

$$(5.18) \quad \begin{matrix} (a_{11}, \dots, a_{1n}, -b_1)(x_1, \dots, x_n, x_{n+1})^T & = & 0, \\ (a_{21}, \dots, a_{2n}, -b_2)(x_1, \dots, x_n, x_{n+1})^T & = & 0, \\ \dots & & \dots \\ (a_{m1}, \dots, a_{mn}, -b_m)(x_1, \dots, x_n, x_{n+1})^T & = & 0. \end{matrix}$$

Expression (5.18) shows that  $(x_1, \dots, x_n, x_{n+1})$  is orthogonal to the set of vectors

$$\{(a_{11}, \dots, a_{1n}, -b_1), (a_{21}, \dots, a_{2n}, -b_2), \dots, (a_{m1}, \dots, a_{mn}, -b_m)\}.$$

Then, it is clear that the solution of (5.16) is the orthogonal complement of the linear subspace generated by the rows of matrix  $\mathbf{A}$ :

$$\mathcal{L}\{(a_{11}, \dots, a_{1n}, -b_1), (a_{21}, \dots, a_{2n}, -b_2), \dots, (a_{m1}, \dots, a_{mn}, -b_m)\}^\perp.$$

Thus, the solution of (5.15) is the projection on  $X_1 \times \dots \times X_n$  of the intersection of the orthogonal complement of the linear subspace generated by

$$\{(a_{11}, \dots, a_{1n}, -b_1), (a_{21}, \dots, a_{2n}, -b_2), \dots, (a_{m1}, \dots, a_{mn}, -b_m)\}$$

and the set  $\{\mathbf{x}|x_{n+1} = 1\}$ .

*Example 10* (a complete system of linear equations). Consider the system of equations

$$(5.19) \quad \begin{matrix} x_1 & +x_2 & -x_3 & +x_4 & = & 2, \\ & x_2 & & +x_4 & = & 2, \\ & & x_3 & -x_4 & = & 0 \end{matrix}$$

which, using the auxiliary variable  $x_5$ , can be written as (5.13). Since the solution of the homogeneous system (5.13) was already obtained, now we only need to force  $x_5 = 1$  and return to the initial set of variables. Thus, the solution is

$$(5.20) \quad (x_1, x_2, x_3, x_4) = (0, 2, 0, 0) + \rho_1 (1, -1, 1, 1),$$

where  $\rho_1$  is an arbitrary real number.

Assume that now we add to system (5.19) the equation

$$(5.21) \quad x_2 - x_4 = 0.$$

The new solution

$$(5.22) \quad (x_1, x_2, x_3, x_4) = (1, 1, 1, 1)$$

is obtained by an extra pivoting step using the new vector  $(0, 1, 0, -1, 0)$  (see Table 5.6).

Finally if in the system (5.19) we eliminate variable  $x_4$ , the new solution

$$(5.23) \quad (x_1, x_2, x_3) = (0, 2, 0)$$

can be obtained by introducing the new equation  $x_4 = 0$ , which is equivalent to this elimination. Using a new pivoting step with the vector  $(0, 0, 0, 1, 0)$ , we get the results in Table 5.6, and the solution in (5.23).

TABLE 5.6

New pivoting transformation after adding (5.21) and after removing variable  $x_4$  in system (5.19).

Iteration 4			Final	Iteration 4			Final
$\mathbf{a}_4$	$\mathbf{v}_1^4$	$\mathbf{v}_2^4$	$\mathbf{v}_1$	$\mathbf{a}_4$	$\mathbf{v}_1^4$	$\mathbf{v}_2^4$	$\mathbf{v}_1$
0	<b>1</b>	0	1	0	<b>1</b>	0	0
1	- <b>1</b>	2	1	0	- <b>1</b>	2	2
0	<b>1</b>	0	1	0	<b>1</b>	0	0
-1	<b>1</b>	0	1	1	<b>1</b>	0	0
0	<b>0</b>	1	1	0	<b>0</b>	1	1
$\mathbf{t}^4$	- <b>2</b>	2		$\mathbf{t}^4$	<b>1</b>	0	

**5.10. Deciding whether or not a linear system of equations is compatible.** In this section we show how to apply the orthogonal methods to analyze the compatibility of a given system of equations.

System (5.15) can be written as

$$(5.24) \quad x_1 \begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{pmatrix} + x_2 \begin{pmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{pmatrix} + \cdots + x_n \begin{pmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}.$$

Expression (5.24) shows that the vector  $(b_1, \dots, b_m)^T$  is a linear combination of the set of column vectors

$$\{(a_{11}, \dots, a_{m1})^T, (a_{12}, \dots, a_{m2})^T, \dots, (a_{1n}, \dots, a_{mn})^T\}$$

of the system matrix  $\mathbf{A}$ . Thus, the compatibility problem reduces to that of section 5.6.

Thus, analyzing the compatibility of the system of equations (5.15) reduces to finding the orthogonal complement  $\mathcal{L}\{\mathbf{w}_1, \dots, \mathbf{w}_p\}$  of  $\mathcal{L}\{\mathbf{a}_1, \dots, \mathbf{a}_n\}$  and checking whether or not  $\mathbf{b}\mathbf{W}^T = \mathbf{0}$ .

The computational process arising from this procedure has a complexity which coincides exactly with that for the Gauss elimination procedure. However, it has one important advantage:  $\mathbf{W}$  is independent of  $\mathbf{b}$  and so we can analyze the compatibility of any symbolic vector  $\mathbf{u}_{n+1}$  without extra computations.

*Example 11* (compatibility of a linear system of equations). Suppose that we are interested in determining the conditions under which the system of equations

$$(5.25) \quad \begin{aligned} 2x_1 - x_2 + x_3 &= a, \\ x_1 - x_3 &= 3a, \\ x_2 - 3x_3 &= b \end{aligned}$$

is compatible. Then, using Algorithm 1, we get (see Table 5.7)

$$(5.26) \quad \mathbf{W} = \mathcal{L}\{(1, -2, 1)^T\},$$

which implies the following compatibility condition:

$$(5.27) \quad \mathbf{w}_1(a, 3a, b)^T = (1, -2, 1)(a, 3a, b)^T = 0 \Rightarrow b - 5a = 0.$$

TABLE 5.7

*Pivoting process to determine the orthogonal complement of the linear subspace generated by the columns of A.*

Iteration 1				Iteration 2				Iteration 3			
2	1	0	0	-1	1/2	-1/2	0	1	0	-1	1
1	0	1	0	0	0	1	0	-1	1	2	-2
0	0	0	1	1	0	0	1	-3	0	0	1
$t^1$	2	1	0	$t^2$	-1/2	1/2	1	$t^3$	-1	-3	0

**6. Conclusions.** A pivoting transformation, based on the orthogonality concept, has been discussed and some of its applications to solve common linear algebra problems have been given. The main advantage of the suggested method with respect to the Gauss elimination method is that the intermediate results arising in the solution process are easily interpretable. This leads to immediate methods to update solutions of several problems, such as calculating the inverse or the determinant of a matrix, solving system of linear equations, etc., when small changes are done (changes in rows, columns, and/or variables). When the method is applied to inverting a matrix and calculating its determinant, not only is the inverse of the final matrix obtained, but also the inverses and determinants of all its block main diagonal matrices, without extra computations.

**Acknowledgment.** We thank the referee for the constructive comments that allowed an important improvement of the paper.

REFERENCES

- [1] R. I. BURDEN AND J. D. FAIRES, *Numerical Analysis*, PWS, Boston, 1985.
- [2] E. CASTILLO, A. COBO, A. FERNANDEZ-CANTELI, F. JUBETE, AND R. E. PRUNEDA, *Updating inverses in matrix analysis of structures*, Internat. J. Numer. Methods Engrg., 43 (1998), pp. 1479–1504.
- [3] E. CASTILLO, A. COBO, F. JUBETE, AND R. E. PRUNEDA, *Orthogonal Sets and Polar Methods in Linear Algebra: Applications to Matrix Calculations, Systems of Equations and Inequalities, and Linear Programming*, John Wiley, New York, 1999.
- [4] J.W. DEMMEL, *Applied Numerical Linear Algebra*, SIAM, Philadelphia, 1997.
- [5] G. H. GOLUB AND C. F. VAN LOAN, *Matrix Computations*, Johns Hopkins University Press, Baltimore, 1996.
- [6] P. E. GILL, G. H. GOLUB, W. MURRAY, AND M. A. SAUNDERS, *Methods for modifying matrix factorizations*, Math. Comp., 28 (1974), pp. 505–535.
- [7] N. J. HIGHAM, *Accuracy and Stability of Numerical Algorithms*, SIAM, Philadelphia, 1996.
- [8] W. H. PRESS, S. A. TEUKOLSKY, W. T. VETTERLING, AND B. P. FLANNERY, *Numerical Recipes in C. The Art of Scientific Computing*, Cambridge University Press, Cambridge, UK, 1985.